



The interactive virtual simulation

DELINFO can be your experienced partner in interactive virtual simulation. As it was involved in the Czech Army project „Tactical training in small units“. DELINFO has a skilled personnel for its own development within VBS3 (Virtual Battle Space) from Bohemia Interactive Simulations (BISim, AUS)

Virtual Battlespace 3 (VBS3) is a fully interactive virtual tactical simulator for training missions. The simulation is provided under a specific scenario in some of a pre-defined environments, with defined groups, persons, vehicles, weapons, etc. Hundreds of entities can be employed in one scenario. All of these entities and groups can be programmed in order to get them behaved autonomously within the training scenario. The entities are controlled either by users or artificial intelligence. This enables to train against artificial intelligence, an operator controlling enemy entities, or other trainees.

VBS3 is mainly used for the tactical training of soldiers mostly in smaller units, but also for crisis management in conjunction with the army, police and fire brigade. It can also be used for training in security agencies.

